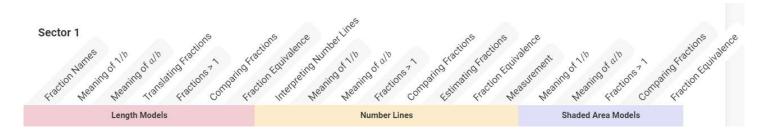
Frax delivers the latest research-proven instructional strategies in an adaptive game-based learning format to create a better way to learn fractions.

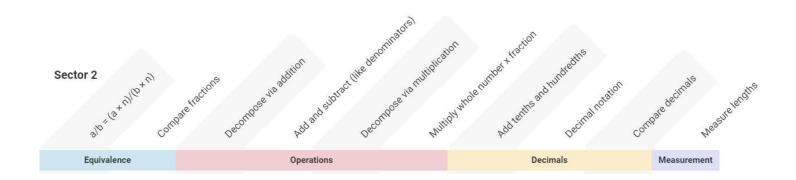


Second Grade

- 2.3(A) partition objects into equal parts and name the parts, including halves, fourths, and eighths, using words
- 2.3(B) explain that the more fractional parts used to make a whole, the smaller the part; and the fewer the fractional parts, the larger the part
- 2.3(C) use concrete models to count fractional parts beyond one whole using words and recognize how many parts it takes to equal one whole
- 2.3(D) identify examples and non-examples of halves, fourths, and eighths

Third Grade

- 3.3(A) represent fractions greater than zero and less than or equal to one with denominators of 2, 3, 4, 6, and 8 using concrete objects and pictorial models, including strip diagrams and number lines
- 3.3(B) determine the corresponding fraction greater than zero and less than or equal to one with denominators of 2, 3, 4, 6, and 8 given a specified point on a number line
- 3.3(C) explain that the unit fraction 1/b represents the quantity formed by one part of a whole that has been partitioned into b equal parts where b is a non-zero whole number
- 3.3(D) compose and decompose a fraction a/b with a numerator greater than zero and less than or equal to b as a sum of parts 1/b
- 3.3(E) solve problems involving partitioning an object or a set of objects among two or more recipients using pictorial representations of fractions with denominators of 2, 3, 4, 6, and 8
- 3.3(F) represent equivalent fractions with denominators of 2, 3, 4, 6, and 8 using a variety of objects and pictorial models, including number lines
- 3.3(G) explain that two fractions are equivalent if and only if they are both represented by the same point on the number line or represent the same portion of a same size whole for an area mode
- 3.3(H) compare two fractions having the same numerator or denominator in problems by reasoning about their sizes and justifying the conclusion using symbols, words, objects, and pictorial models



Third Grade

- 3.3(F) represent equivalent fractions with denominators of 2, 3, 4, 6, and 8 using a variety of objects and pictorial models, including number lines
- 3.3(G) explain that two fractions are equivalent if and only if they are both represented by the same point on the number line or represent the same portion of a same size whole for an area models
- 3.3(H) compare two fractions having the same numerator or denominator in problems by reasoning about their sizes and justifying the conclusion using symbols, words, objects, and pictorial models
- 3.7(A) represent fractions of halves, fourths, and eighths as distances from zero on a number line

Fourth Grade

- 4.3(A) represent a fraction a/b as a sum of fractions 1/b, where a and b are whole numbers and b > 0, including when a > b
- 4.3(B) decompose a fraction in more than one way into a sum of fractions with the same denominator using concrete and pictorial models and recording results with symbolic representations
- 4.3(C) determine if two given fractions are equivalent using a variety of methods
- 4.3(D) compare two fractions with different numerators and different denominators and represent the comparison using the symbols >, =, or <
- 4.3(E) represent and solve addition and subtraction of fractions with equal denominators using objects and pictorial models that build to the number line and properties of operations
- 4.3(F) evaluate the reasonableness of sums and differences of fractions using benchmark fractions 0, 1/4, 1/2, 3/4, and 1, referring to the same whole
- 4.3(G) represent fractions and decimals to the tenths or hundredths as distances from zero on a number line

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